Single-Control Testability of RTL Data Paths for BIST

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Abstract

This paper presents a new BIST method for RTL data paths based on single-control testability, a new concept of testability. The BIST method adopts hierarchical test. Test pattern generators are placed only on primary inputs and test patterns are propagated to and fed into each module. Test responses are similarly propagated to response analyzers placed only on primary outputs. For the propagation of test patterns and test responses, paths existing in the data path are utilized. The DFT method for the single-control testability is also proposed.

The advantages of the proposed method are high fault coverage (for single stuck-at faults), low hardware overhead and capability of at-speed test. Moreover, test patterns generated by test pattern generators can be fed into each module at consecutive system clocks, and thus, the BIST can also detect some faults of other fault models (e.g., transition faults and delay faults) that require consecutive application of test patterns at speed of system clock.

1 Introduction

Built-in self-test (BIST) is one of the most important techniques for testing large and complex VLSI circuits. In this technique, test pattern generators (TPGs) are added to primary inputs (PIs) and response analyzers (RAs) are added to primary outputs (POs). However, adding these TPGs and RAs is not sufficient to achieve high fault coverage (for single stuck-at faults), if the VLSI circuit contains cycles in its structure. Thus, several techniques of design for testability (DFT) have been proposed[1].

BIST methods are classified into *test-per-scan* scheme and *test-per-clock* scheme. In the test-per-scan scheme, (some) registers are modified into scan registers so that test patterns and test responses can be shifted into and out using a scan path. A major drawback of this scheme is long test application time caused by the scan. Another major drawback is difficulty in applying test patterns at the operational speed of the circuits (*at-speed test*). At-speed test is important since it can detect more defective circuits than the same test sequence applied at a lower rate in scan mode[6].

In the test-per-clock scheme, some registers are enhanced so that they can generate test patterns and/or compact test responses. Examples of these registers are BILBO (built-in logic block observer)[5] and CBILBO (concurrent BILBO). The advantages of this scheme is that at-speed test is possible and thus test application time is short. However, the test-per-clock scheme generally requires higher hardware overhead than the test-per-scan scheme.

Stroele and Wunderlich [8] proposed a DFT method for BIST of the test-per-clock scheme. The DFT method modifies a data path so that every cycle in the data path contains at least two BILBOs or one CBILBO.

In this paper, we consider BIST of register-transfer-level (RTL) data paths. We introduce a new concept, singlecontrol testability of a data path, that guarantees high fault coverage by BIST of the test-per-clock scheme. The BIST is based on *hierarchical test*: each combinational module (i.e., an operational module or a multiplexor) is tested independently from other modules. The single-control testability guarantees that, for each combinational module, test patterns generated by TPGs can be fed into the module at consecutive system clocks and its test responses can be consecutively propagated to an RA. In other words, we can realize a configuration equivalent to that where TPGs are placed immediately before the inputs of the module and an RA is placed immediately after the output of the module. Thus, the single-control testability guarantees high fault coverage (for single stuck-at faults) since most of combinational modules in actual data paths are random-pattern testable or can be modified into random-pattern testable one by adequate test point insertion[2]. Moreover, the BIST can

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also detect some faults of other fault models (e.g., transition faults and delay faults) that require consecutive application of test patterns at speed of system clock.

We also present a DFT method for modifying a data path to a single-control testable one with low hardware overhead. To reduce the hardware overhead, the DFT method adds TPGs and RAs on only PIs and POs. To guarantee propagation of test patterns and test responses, some operational modules are augmented with thru function and some multiplexors are added.

The advantages of our BIST are summarized as follows.

- high fault coverage
- low hardware overhead
- At-speed test is possible. Moreover, test patterns generated by TPGs can be applied to each module at consecutive system clocks.

The paper is organized as follows. In Section 2, we introduce a data path and its graph model. Section 3 introduces the single-control testability. Section 4 presents the DFT method for the single-control testability. We present experimental results in Section 5 and the conclusions in Section 6.

2 Data Path

A data path consists of *hardware elements* and *lines*. A hardware element is a primary input (PI), a primary output (PO), a register, a multiplexor (MUX), or an operational module. An operational module is a combinational circuit and includes no register. In the rest of this paper, operational modules and MUXs are simply called (combinational) *modules*. We introduce *ports* as interface points of each hardware element in a natural fashion: values enter into a hardware element through its *input ports*, and exit through its *output port*. For convenience, we regard a PI (resp. a PO) as an output port (resp. an input port). A line connects an output port with an input port. Any number of lines can connect to an output port (i.e., fanout is allowed), but only one line can connect to an input port.

We use a *data path digraph* G = (V, A) to represent structure of a data path:

• $V = V_1 \cup V_2$ where

 V_1 is the set of all hardware elements in the data path, and

 V_2 is the set of all ports in the data path.

• $A = A_1 \cup A_2 \cup A_3$ where

 $A_1 = \{(x, y) \in V_2 \times V_2 \mid \text{output port } x \text{ is connected to input port } y \text{ by a line}\},\$

 $A_2 = \{(y, u) \in V_2 \times V_1 \mid y \text{ is an input port of } u\},\$ and

 $A_3 = \{(u, x) \in V_1 \times V_2 \mid x \text{ is an output port of } u\}.$



Figure 1. A data path and its data path digraph

Figure 1 illustrates a data path and its data path digraph. This figure also demonstrates the correspondence between a data path and its data path digraph.

We use some graph terms (e.g., path, cycle etc.) to a data path digraph. We also use the graph terms to a data path, since there is a straightforward correspondence between a data path and its data path digraph.

The data paths considered in this paper are fairly general and satisfy most of the standard assumptions applicable to data path designs. We assume that all input and output ports have the same bit width. We also assume, for simplicity, that each module has exactly two input ports and only one output port.

Further, a hardware element may have *a control port* to feed control signals in and/or a *status port* to report results to the controller.

3 Single-Control Testability

Most of modules (e.g., adders, subtracters, multipliers, shifters and multiplexors) in actual data paths are randompattern testable and other modules (e.g., comparators) not random-pattern testable can be changed into randompattern testable ones by adequate test point insertion[2]. Thus, we can achieve high fault coverage of the whole data path by BIST if random test patterns generated by TPGs are propagated to each module and its test responses are propagated to an RA. We formalize this condition as *single-control testability* of a data path.

Definition 1 A data path is *single-control testable* if there exist three disjoint paths P_1 , P_2 and P_3 for each module M such that

(a) any value can be propagated along each of P_1 , P_2 and P_3 ,

- (b) each of P_1 and P_2 is a path from a TPG to an input port of M (remark that, from disjointness requirement, the TPGs and the input ports of P_1 and P_2 are respectively different from each other), and
- (c) P_3 is a path from the output port of M to an RA.

Paths P_1 and P_2 are referred to as *control paths* of M and P_3 is referred to as an *observation path* of M.

The BIST method proposed in this paper is based on *hierarchical test*: each module is tested independently from other modules. The single-control testability guarantees that, for each module, test patterns generated by TPGs can be propagated to the module at consecutive system clocks using the control paths P_1 and P_2 and its test responses can be consecutively propagated to an RA using the observation path P_3 .

During test of each module M, modules on P_1 , P_2 and P_3 are controlled by a *BIST controller* so that random test patterns and test responses of M can be propagated along these paths. Since these paths are mutually disjoint, the control for the modules is fixed during test of M. Thus, we refer to the condition of Definition 1 as single-control testability.

The single-control testability implies testability with BIST, while it is closely related to *weak testability*[9], *strong testability*[10] and *fixed-control testability*[7] introduced for testability with external test.

4 DFT for Single-Control Testability

This section presents a *design for testability* (DFT) method that transforms a given data path to a single-control testable one. In the DFT, TPGs and RAs have to be added to the given data path. To reduce hardware overhead, we impose a restriction on addition of TPGs and RAs: TPGs and RAs can be added only on primary inputs and outputs respectively. The only exception of the restriction is addition of a TPG for a data path with a single PI. In the rest of this paper, we consider the DFT under the restriction.

4.1 **Problem Formulation**

A single-control testable data path has two control and one observation paths for each module M. These path are disjoint and can propagate any value along each of them. When a given data path does not have such disjoint paths for a module, paths are added using *test MUXs* in the proposed DFT. Each operational module appearing on the paths has to propagate any value on its input port to the output port. For the propagation, we augment the module with *thru function* if necessary. The test MUXs and the thru functions added in the DFT is referred as the DFT elements.

Definition 2 The *DFT for the single-control testability* is formalized as the following optimization problem.

- Input: a data path
- Output: a single-control testable data path
- **Optimization**: minimizing *hardware overhead* (i.e., hardware of added DFT elements)

4.2 DFT algorithm

We propose a DFT algorithm for the single-control testability. The algorithm consists of the following two stages.

- **Stage 1** For each module, determine the control paths and add the DFT elements for the paths.
- **Stage 2** For each module, determine the observation path and add the DFT elements for the paths.

We consider the control paths and the observation path separately since determining whether or not there exist these disjoint paths for a module is regarded as a NPcomplete problem, the multicommodity flow problem[4].

4.2.1 DFT for Control Paths (Stage 1)

The objective of the first stage is to modify a given data path with the minimum hardware overhead so that each module has two disjoint control paths. The DFT algorithm processes modules one by one: for each combinational module, it determines the control paths that can be realized with the minimum hardware overhead and adds the DFT elements for the paths.

The whole hardware overhead differs depending on the order of adding the DFT elements (i.e., the order of the modules processed) since the DFT elements added for former modules can be utilized for a later one. Thus, the order of adding the DFT elements is very important to minimize the whole hardware overhead. The strategy of the algorithm is that it first adds the necessary DFT elements that have no alternatives (Step 1), and then adds the DFT elements in descending order of usability (Step 2). We present more details of each step in the following.

Step 1: Preprocess

The necessary DFT elements with no alternatives are added as follows.

- 1. If the data path has only a single TPG (i.e., PI), it is clear that no module has two disjoint control paths. Thus, a TPG is added (Fig. 2 (a)). (Recall that this is the only exception of TPG addition.)
- 2. Each module M is checked whether its two input ports are connected from the same module through only registers. In this case, it is clear that M does not have two disjoint control paths. Thus, we add a direct path from a TPG to an input port of M as in Fig. 2 (b). If the other input port of M is reachable from only one TPG, then another TPG is chosen to be connected with the test MUX. This guarantees that M has two disjoint control paths. Otherwise, any TPG can be chosen.



Figure 2. Preprocess

Step 2: Determination of the control paths

Modules are checked one by one to determine the control paths and the DFT elements for the control paths are added. To minimize the whole hardware overhead, the algorithm tries to add the DFT elements in descending order of usability.

In what follows, we first show how the control paths of a module are determined and then briefly show the order of the modules processed.

Determination of control paths

Control paths of module M are determined by solving the *minimum cost flow problem* as follows.

- 1. Add a source node s to the data path digraph and add arc (s, u) for each TPG (i.e., PI) u.
- 2. Let M be the sink node t.
- 3. For each arc (u, v) in the resultant graph, we define its capacity c(u, v) = 1 and define its cost p(u, v) as follows.

p(u,v) = ho(u) if u is an input port of module v. = 0 otherwise.

(ho(u)) is the hardware cost of thru function from u to the output port of v. ho(u) = 0 if the thru function is added in process of former modules.)

4. Find the minimum cost integral flow of flow value 2. (Flow cost is the sum of arc costs over all arcs with flow of value 1.) The paths of the minimum cost flow are determined as the control paths of *M*.

The digraph may not have flow of value 2 for module M. This implies that there exist no disjoint control paths for M, thus, a direct path from a TPG to M is added by a similar way in the preprocess (Fig. 2(b)).

Figure 3 shows an example of the digraph for the minimum cost flow problem. In this figure, the hardware cost of thru function is 1.

Order of modules processed

To minimize the whole hardware overhead, it is desired that the DFT elements are added in descending order of



Figure 3. A digraph for the minimum cost flow problem

usability. Thus, in the DFT algorithm, modules nearer to TPGs are processed earlier in principle. This is because such modules have fewer choice of control paths and because the DFT elements nearer to the TPGs has high usability, that is, descendant modules can utilize the DFT elements. To reduce hardware overhead, we use some auxiliary heuristics to determine the order, however, we omit further details in this paper.

4.3 DFT for Observation Paths (Stage 2)

The objective of the second stage is to modify the data path with the minimum hardware overhead so that each module has an observation path disjoint from its control paths. The proposed algorithm processes modules one by one: for each module, it determines the observation path that can be realized with the minimum hardware overhead and adds the DFT elements for the path.

The observation path of module M is determined by a similar way to that for the control paths.

- 1. Add a sink node t to the data path digraph and add arc (u, t) for each RA (i.e., PO) u.
- 2. Let M be the source node s.
- 3. Remove the arcs and nodes that appear on the control paths of M.
- 4. Define the capacity and cost of each arc in the same way as that for the control paths.
- 5. Find the minimum cost integral flow of flow value 1 (i.e., the minimum cost path). The path of the minimum cost flow is determined as the observation path of M.

The digraph may have no path from M to an RA. This implies that there exists no observation path for M that is

circuit	bit width	#PI	#PO	#Reg	#MUX	#OP	Area
GCD	16	2	1	3	4	1	530.6
Paulin	16	2	2	7	11	4	3818.9
LWF	16	2	2	5	5	3	735.0
4th IIR	16	1	1	12	3	5	1728.3
RISC	32	1	3	40	84	19	25731.5

Table 1. Circuit characteristics

Table 2. Hardware Overneads(HWOH)								
		DFT method in [8]			our DFT method			
circuit	bit width	HWOH(%)	#BILBO	#CBILBO	HWOH(%)	#MUX	#THRU	#LFSR
	8	89.30			18.67			
GCD	16	74.54	1	1	18.36	1	1	0
	32	66.67			18.06			
	8	80.74			22.50			
Paulin	16	40.25	0	6	13.23	8	5	0
	32	20.07			7.27			
	8	43.23			35.10			
LWF	16	34.86	0	1	33.32	4	3	0
-	32	30.87			32.47			
	8	41.47			33.73			
4th IIR	16	29.65	0	2	27.02	5	6	1
	32	25.70			25.10			
RISC	32	59.12	0	33	18.42	36	18	1

Table 2. Hardware overheads(HWOH)

disjoint from its control paths, thus, a direct path from M to an RA is added using a test MUX.

To minimize the whole hardware overhead, it is desired that the DFT elements are added in descending order of usability. Thus, in the DFT algorithm, modules nearer to RAs are processed earlier by the same reason as that for the control paths. For lack of space, we omit further details.

5 Experimental results

In this section, we present experimental results of the proposed method. We applied the method to four benchmarks (a greatest common divisor (GCD), Paulin[3], 3rd Lattice Wave Filter (LWF) and 4th order IIR cascade filter (4th IIR)) and a RISC processor provided by industry.

Table 1 shows the characteristics of these data paths. Columns #PI, #PO, #Reg, #MUX and #OP denote the numbers of PIs, POs, registers, MUXs and operational modules respectively. Column Area denotes the gate equivalents of the circuits synthesized by AutoLogicII (Mentor Graphics) using the logic synthesis library provided by ALTERA.

Table 2 shows the hardware overhead (HWOH). To evaluate the effectiveness of our DFT method, we compare it with the DFT method proposed in [8]. For the DFT method in [8], columns #BILBO and #CBILBO denote the numbers of registers modified into BILBOs and CBILBOs respectively. For our DFT method, columns #MUX and #THRU denote the numbers of added test MUXs and added thru functions respectively. Column #LFSR denote the number of LFSRs (linear-feedback shift registers) added as TPGs (recall the preprocess of the DFT for the control paths). Notice that the hardware overhead in this table does not contain that for TPGs and SAs added at PIs and POs since these are usually added in any BIST method.

From the experimental results, we can see that our DFT is superior in the hardware overhead.

Table 3 shows the final fault coverage (FC) and the numbers of clock cycles to attain the fault coverage¹. These are estimated for single stuck-at faults by the fault simulator of TestGen (Synopsys). In all benchmarks, our DFT method achieves higher fault coverage than the DFT method in [8]. This is because each target of hierarchical test is smaller in our method: our method tests each module one by one while the method in [8] tests each acyclic sub-circuit. It is useful to mention that all of the faults that are not detected by our DFT method are proved to be either undetectable or

¹We cannot estimate fault coverage for the RISC processor because of its large circuit size.

	DFT i	in [8]	Our DFT method		
circuit	FC (%)	#clock	FC (%)	#clock	
GCD	96.07	556	99.83	10178	
Paulin	99.84	1108	99.89	20531	
LWF	81.44	143	99.82	554	
4th IIR	97.89	136	99.57	604	

Table 3. Fault coverage and test application time

detectable only by the $(0, 0, \ldots, 0)$ pattern.

6 Conclusions

This paper proposed a new BIST method for RTL data paths. The advantages of the method are high fault coverage, low hardware overhead and capability of at-speed test. Moreover, test patterns generated by TPGs can be applied to each module at consecutive system clocks.

This paper introduced a new concept of testability, the single-control testability, to characterize a data path that the proposed BIST can be applied to. The DFT method that transforms a data path into single-control testable one was also proposed and its advantages were proved by experimental results.

One of our future works is to introduce concurrent BIST to reduce test application time.

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